

GAMES CLUB OF MARYLAND
PRESENTS
GAMES DAY 2003



May 2nd, 3rd & 4th, 2003
Cockeysville Volunteer Fire Hall
11210 York Road
Cockeysville, Maryland 21030



An Open Gaming Event
Have Fun, Learn, Share, Grow, Play

- When:** Friday, May 2nd from 10:00 A.M. to 1:00 A. M.
Saturday, May 3rd, from 10:00 A.M to 1:00 A.M.
Sunday, May 4th, from 11:00 A.M. to 10:00 P.M.
- What:** Open to the public. Three days of open gaming. Some events will be pre-scheduled. Have fun, learn, bond, make friends and compete with the best group of gamers around. The camaraderie is great!! A great convention for learning new games and playing your favorites as well. Experienced gamers and Gamemasters teach most games.
- Featuring:** Bill Crenshaw's Manifest Destiny Pre-release Demo.
- Silent Auction Game sale: Bring your unwanted games or games you no longer play to make some money. Complete details will be provided at Games Day and to e-mail requests.
- Vendors
- Other scheduled demos: 18xx, Age of Renaissance, Screw The Workers
Settlers of Catan-Cities and Knights, Showbiz Shuffle, Taj Mahal.
- Soft Drinks and snacks will be provided for free.
- New GCOM Products will be available for members.
- Other Scheduled Events:** Sunday, May 4th, 9:00 AM - Anita Locke and Harold Seigelman Memorial Service. Several friends are planning to speak. Acknowledgements are welcomed.
- Some of the Games Provided:** Sunday, May 4th, 9:30 AM - GCOM General Meeting (Business meeting open to the public)
Age of Renaissance, Air Barron, Apples to Apples, Atlantic Storm, Axis and Allies, Big City, Bonanza, Call My Bluff, Carcassonne, Citadels, Cosmic Encounter, Detroit Cleveland Grand Prix, Die Macher, El Grande, Elfenland, Evo, Euphrat and Tigris, Fluxx, Formula De, Galaxy, Guillotine, Hannibal, History of the World, La Citta, Lost Cities, Medici, Plague and Pestilence, Princes of Florence, Puerto Rico, Ra, Risk 2210, Robo Rally, Settlers of Catan, Starfarers, Taj Mahal, Tikal, Titan, Titan: The Arena, Union Pacific, and Wyatt Earp.
- Pre-Registration:** By Monday, March 3rd, 2003: All Three Days - \$20.00.
By Friday, April 25th, 2003: All Three Days - \$25.00.
- At the door:** All Three Days - \$30, Friday Or Sunday - \$10, Saturday Only - \$20
- Lodging Info:** Hampton Inn, 410-527-1500, 11200 York Road, Hunt Valley, Maryland. 21030.
Off Interstate 83, Exit 20 A, Shawan Road. One block from fire hall.
Weekend Rates: \$89 per night (two double beds, one king or one queen).
Mention "Games Day" to get special rate. Must book by April 4th, 2003
- Alternate Lodging:** Econo Lodge, 410-667-4900, 10100 York Road, Cockeysville, MD. 21030.
Weekend Rates: \$55 per night. Two double beds. Two miles south of fire hall.
- Contact Info:** Keith Levy
9 Augusta Wood Court, Reisterstown MD 21136
Voice: 410-833-4395, During the Convention Only: Cell: 443-629-5585
E-mail: GamesClubofMD@comcast.net
Website: <http://www.gamesclubofmd.org>

Pre-Registration Form

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1. Your Name(s) _____

2. Your Email Address _____

3. Your Street Address

4. Dates You Plan to Attend: Friday May 2nd ☐ Saturday May 3rd ☐ Sunday May 4th ☐

5. Lodging Plans _____

6. Payment amount \$ _____

<u>By Friday, April 25th, 2003</u> All Three Days - \$25.00.	<u>At the Door</u> All Three Days - \$30, Friday Or Sunday - \$10, Saturday Only - \$20
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Instructions:

To register, please fill out the above form and send it with payment to:

Keith Levy
 9 Augusta Wood Court
 Reisterstown, MD 21136

Please make checks payable to **Games Club of Maryland**
 PayPal payments can now be accepted to **gcom-treasurer@rtgames.com**.
 (bank funded and PayPal accounts only...sorry, no credit cards)

Directions to Games Day 2003

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Lost? During the Convention Only, Call This Number: Cell # 443-629-5585

From North and South Via interstate I-83:

1. Take I-83 to Exit #20 - Shawan Road.
2. Go East on Shawan Rd. towards Cockeysville.
3. Go 3/4 of a mile to the third traffic light. This is York Road. (You will pass the Hunt Valley Marriott. Home of the World Boardgaming Championships.).
4. Turn right at the traffic light going south onto York Road, I-45.
5. Go 1/4 of a mile to entrance to fire hall. (You will pass three fast food restaurants and Schilling Road on the right).
6. The entrance to the fire hall is immediately past the Saab car dealership on the right. There is a sign that says "Cockeysville Volunteer Fire Department".
7. Turn right at sign onto service road leading to the fire hall. (If you pass the Hampton Inn you went too far.) There will also be a Games Day sign!
8. Follow the service road one block to the fire hall on right.
9. Additional parking is available in a separate lot behind the building and across a street (Schilling Road) if the front lot is full. (Go around the building on a service road on the left side.)
10. Go into front door of the fire department. The convention hall is up the stairs to the left. (There is an elevator available for handicapped access to the second floor.)

From North and South Via interstate I-95:

1. Take I-95 to I-695 North towards Towson.
2. Take Exit #24 to I-83 North.
3. Go North on I-83 approximately 4 miles to Exit 20-Shawan Road.
4. Follow Directions from I-83 above.

From the West Via Interstate I-70:

1. Take I-70 East towards Baltimore.
2. Take Exit #89 to I-695 North towards Towson.
3. Take Exit #24 to I-83 North.
4. Follow Directions from I-83 above.

Games Day 2003 Pre-Release Demo!!!

Manifest Destiny

By Bill Crenshaw

One of the demos at Games Day 2003 is Manifest Destiny (formerly known as Progress & Destiny: The American Age). Manifest Destiny is a card-driven multi-player strategy game for 3-5 players set in North America from colonial times to the present. Designed by Bill Crenshaw as the successor to Age of Renaissance, and developed by Ken Gutermuth, Manifest Destiny combines the strategic elements of earlier, longer civilization-based games with the elegance of streamlined European gaming. While reminiscent of its predecessors in some respects, it is significantly simpler and quicker to play (approximately 3 hours once you know how the rules). Designed to appeal to a wide range of gamers, Manifest Destiny combines several unique elements that require strategic balancing to succeed.

Additional information about the game can be found on the game's website: <http://www.geocities.com/aorkg/md/md-home.htm>

Manifest Destiny is available to be pre-ordered online at www.gmtgames.com GMT places games they're interested in publishing on a "Project 500" list at a discounted price (in this case a mere \$38 for a game that will retail at \$55). Once they hit 500 sales they go into production (and the price goes up). Sales are currently at 356, so don't delay. To order on GMT's website click on Project 500 and scroll down to Manifest Destiny.

Please feel free to contact Bill Crenshaw directly at wcrenshaw@starpower.net to reserve a spot for the demo session or if you have any questions about the game.

Games Day 2003 Vendors



Blood and Cardstock Games is proud to present our first game offering -
ShowBiz Shuffle!!!!



ShowBiz Shuffle is an exciting new card game for 2-4 people. Collect actors and directors, then combine them with stunts, special effects or other pluses to make the biggest box office hits. Out-mogul your friends - or if that doesn't work try giving them bad ratings or a drinking problem! The most fun you can have without making it into Entertainment Weekly!

Please visit the Blood & Cardstock Games website at <http://www.blood-and-cardstock.com>